1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns? With use of the data a Kickstarter campaign is able to (1) display each category with a clear idea of the contributing category or subcategory (2)You may not hit your goal needed (3)many of the successful categories have a true spotlight.
2. What are some limitations of this dataset? Limitations of the dataset are not including the backer amounts to compare the amount that was given to support each category and/or subcategory.
3. What are some other possible tables and/or graphs that we could create? Other possible graphs that could be created would be a scatter plot